## 南華大學九十五學年度 碩士班 招生考試試題卷

系所別:出版事業管理研究所 科目編號: A2-24-21

科 目:應用藝術與創作研究 試題紙第\_\_\_頁共\_\_\_頁

以下十題每題各25分,請任擇四題作答。

1.請寫出美的形式之構成方式,分別以文字說明,並繪圖爲例。

- 2. 應用於設計及印刷的表色系,分別以 Munsell Colour Order System 及 CIE Colour Space 最為首要,請 介紹它們的結構與特徵,及其表色方法。
- 3. 語文作品為出版品之主流,作爲出版人,應能充分掌握語文特性並具備善加運用的能力。語文作品 所採用的語體,可分爲文學語言、科學語言及口語,請申論它們的特點,並分別舉範例加以說明。
- 4. 藝術依據其表現的方式可分爲哪幾類?試申論其特性與表現時需掌握的重點,並分別舉例說明。
- 5.柏拉圖在《理想國》一書中有段對話,闡述實體、表象與模擬之別,請參閱該交,說明柏拉圖對於藝 術的本質,亦即他所稱的「理型」(Platonic ideal)之看法。

I mean, that you may look at a bed from different points of view, obliquely or directly or from any other point of view, and the bed will appear different, but there is no difference in reality. And the same of all things.

Yes, he said, the difference is only apparent.

Now let me ask you another question: Which is the art of painting designed to be --an imitation of things as they are, or as they appear -- of appearance or of reality?

## Of appearance.

Then the imitator, I said, is a long way off the truth, and can do all things because he lightly touches on a small part of them, and that part an image. For example: A painter will paint a cobbler, carpenter, or any other artist, though he knows nothing of their arts; and, if he is a good artist, he may deceive children or simple persons, when he shows them his picture of a carpenter from a distance, and they will fancy that they are looking at a real carpenter.

## Certainly.

- ----The Republic, Book X, by Plato, 360 B.C., translated by Benjamin Jowett
- 6. 請說明藝術家創作藝術時,由意象的蘊釀到作品的呈現所經歷的過程,及該過程中各階段所需掌握 的重點。
- 7. 請說明藝術批評中之背景派與意象派的理論。
- 8. 文藝具有影響時代變遷的力量,試申論文藝如何帶動風潮,對當代人的思想、行爲乃至政治造成影 響,並舉例爲證加以說明。
- 9. 暢銷的電影、連續劇、漫畫、角色扮演電子遊戲在內容上有哪些相同的要素?在運用上有何特點,
- 10. 請就你個人的觀察,介紹網路興起後所產生的種種新型寫作形式與作品發表的方法,並評論它們對 於出版事業的影響。